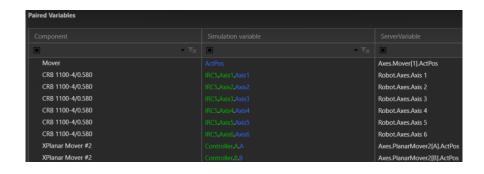
Connectivity configurator addon Quick guide



Introduction

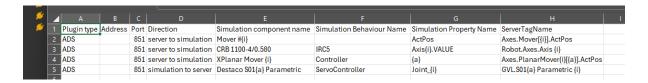
This document gives an overview of the Connectivity configurator addon. Aim of the addon is to make it faster and easier to pair multiple variables in the Visual Components connectivity plugin connections. This is achieved by defining the paired variables in a spreadsheet that can include templates and be easily modified.

The addon initially supports only Beckhoff ADS variable pairing.

How to use

Building the variable pairing spreadsheet

Open the template, that is provided together with this document, in the spreadsheet tool of choice. The template includes the first row with pre-defined headers, but the same format can be created manually on to an empty sheet.



The first row includes headers for each column in the following order:

- Plugin type Currently only ADS.
- Address The IP address of the server. Can be left blank for localhost.
- Port The server port. Default 851 for TwinCAT3 PLC.
- Direction Data flow direction. Defines if the variable pair is sending or receiving data from the server. Set to either *server to simulation* or *simulation to server*.
- Simulation component name The simulation component name for the paired variable. You can use templates to find multiple similar components and match all suitable variables with one row.
- Simulation behaviour name Name of the simulation component behaviour that is used for variable pairing. Blank for component properties.
- Simulation property name Name of the simulation property that should be paired with the given server tag name. Can be a component property, or a behaviour property. Blank for signal type behaviours.
- Server tag name Name of the server tag / variable. If your simulation variable
 includes a template, make sure to use a matching template also for the server
 tag name. Dot notation is used to define the paired variable from the server
 structure, for example: GVL.bStart.

One row can be used to create multiple variable pairs by using templates {i} or {a}.

- {i} is used to represent an integer number.
 - Example 1: Match variables from multiple components with a similar name. MyComponent #{i} looks for all components that start with MyComponent and attempts to find the matching variable from the server.
 - Sometimes the starting index may vary between 0 and 1, so you can use {i+1} or {i-1} to create variable pairs.
 - Example 2: Pairing my_sim_variable[0] with my_server_variable[1], etc. is done as follows: my_sim_variable[{i-1}] - my_server_variable[{i}].
- {a} is used to represent an alphabet.
 - o This is useful when the variables use changing letter instead of a number.
 - o Example: the template joint.{a} would match joint.X, joint.Y, joint.Z from the corresponding component.

Once you have defined all desired variable pairs you can save the spreadsheet with the *.xlsx* file extension. Finally, close the file so that it can be read by the addon.

Visual Components

The addon is installed by downloading the .zip package and extracting the content to the *My Commands* folder typically found in: *C:\Users\%USERNAME%\Documents\Visual Components\VERSION\My Commands*

Restart the Visual Components application, and the addon should appear in the *Connectivity* tab under *Addons* group. Click on the Configuration Helper button and select the spreadsheet containing variable pairing definitions. Note that the file cannot be open in other applications simultaneously.



Click on the Generate Configuration button, and observe the Output panel at the bottom of the screen for additional information. If successful, the Output panel will list the variables that were found from the simulation, and where the configuration file is saved. The default location is set to the addon installation folder inside My Commands.

Click on the Configuration *Import* button on the left side of the top toolbar to import the configuration created by the addon. The default file name is ServerConfiguration.xml. New plugin connections should be created for the set plugin type. Ensure that the correct variables are paired, and edit the variable group proeperties as needed.

Finally, establish the connection and start the simulation and server to test that the variables are synchronized properly.